

Mask Making

Please drop off finished masks at Samaritan Bethany, 24 8th St NW, Rochester, MN, between 8:00 AM and 7:00 PM, Monday through Friday or between 8:30 AM and 2:30 PM Saturday and Sunday. If you cannot drop off during these hours, please email rhawkins@samaritanbethany.com to make other arrangements. Our staff will maintain social distancing in receiving your donation. Thank you for your understanding.

What you will need:

- One piece of 100% tightly woven cotton fabric
 - 15 inches by 7.5 inches
 - When possible, please prewash all fabric on hot and dry on high heat. This step is to ensure pre-shrinkage. Area providers will sanitize the masks
- 2 pieces of same fabric, cut into bias – approximately 7 inches
- Two 9 3/4-inch pieces of elastic
 - 1/4 inch flat elastic is preferred (can use 1/8 inch or 3/8 inch). If using rope elastic, be sure to tie knots in the ends for more secure fit.
 - Cut the elastic 9 3/4" long and tie a knot at each end (DO NOT knot the ends of the flat)

You'll need : 1 x fabric size 38 cm x 19 cm (15" x 7.5")



Bias approx 7" (18 cm)



2x elastics 25 cm (9 3/4") long

How to do it:

Serge or zigzag stitch both short edges



- 1) Serge or zigzag stitch both short edges

1 1/2" (4 cm) from side edge



- 2) Fold the fabric in half, inside out (so it is in a square)
- 3) Measure and mark 1 1/2 inches from each side edge



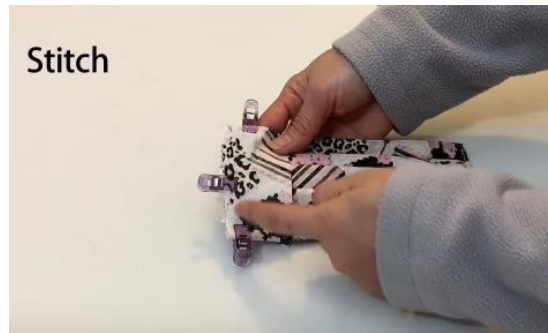
4) Stitch the two ends shut, leaving an opening gap in the middle (about 4 ¼ inches)



5) Turn the fabric right side out and top stitch the seam, still leaving the gap



7) Make pleats in the fabric by folding, clip and iron



6) Make stitch on the short sides while pleats are clipped



8) Stitch the inside of the bias

9) Apply bias to both sides of the mask, cut to fit
10) Stitch the outer edge of the bias, then fold the fabric down



11) Put the elastic through the end of the mask (you can use a safety pin to do this)
12) Tie ends of elastic together, rotating so that the tie is inside the mask

Thank you for your support!!